

GREG DEL SAVIO

compositing | motion graphics | visual effects

PERSONAL INFORMATION

Greg Del Savio

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BASED IN: **San Francisco**, (can also work remotely for clients based anywhere)

PROFILE

With over 17 years of experience in 3D, compositing, and motion graphics, I'm passionate about creating work that combines technical precision with strong visual storytelling. I thrive on finding efficient workflows that leave room for experimentation and innovation. Collaboration has been a constant throughout my career—working with talented teams has not only helped develop new ideas but also inspired me to continually push my own creative boundaries.

In recent years, the expanding range of client needs—from AR and web to television—along with the accessibility of new software, has allowed me to grow into a multi-disciplined artist. Tackling projects that vary widely in scope and technical demands has been both challenging and rewarding. I'm always looking to learn from those around me and share my own knowledge along the way, helping teams create their best work together.

SHOWREEL

Please visit <https://vimeo.com/savagerush> to review some of my compositing and motion graphics work.

CREATIVE SKILLS

Compositing of visual effects and 3D elements
2.5D compositing and animation in After Effects
Motion graphics and animation
Motion tracking for 3D and planar tracking

Video stabilization
Keying of green screen footage
Rotoscoping
Photography

SOFTWARE USED

After Effects
Cinema 4d
Photoshop
Illustrator
Mocha Pro

Insidious's X-Particles
Redshift Render
Premiere Pro
DaVinci Resolve
Weavy AI

EDUCATION

Academy of Art University (2001)
The University of Scranton (1995)

EMPLOYMENT HISTORY

Freelance Motion Graphics/Compositor - 2020 to Present - Animating, compositing and developing pieces for various clients of varying needs and deliverables mostly in C4D and After Effects.

Viscira - Senior Motion Graphics Artist - 2016 to 2020 - Served as a Senior Artist in the Motion Graphics Department, collaborating closely with the Design team to develop and implement branded visual content for pharmaceutical clients. Responsibilities included creating animations and motion graphics for AR/VR experiences and producing high-quality 3D and 2D pieces using Cinema 4D and After Effects.

Eveo - Lead Compositor - August 2010 to 2016 - Compositing Lead for the Animation/Video Department. Responsibilities included: supervision of other compositors on various projects, implementation of motion graphics in compositing situation, asset creation, stereoscopic compositing.

Eveo - Compositor - May 2009 to 2010 - Joined Eveo as a full-time Compositor in the Animation and Video Department. Responsibilities included integrating motion graphics into compositing projects, creating visual assets, editing content, and developing animatics to support animation and production workflows.

Freelance Vfx/Motion Graphics/Compositing - April 2007 to April 2009 - Started working with Eveo on a contract basis. Also worked for various smaller companies/individuals on motion graphics, design and compositing gigs.

Freelance Vfx/Motion Graphics/Compositing - May 2002 to April 2007 - Worked on various smaller graphic design/animation/compositing projects on a freelance basis in Tampa, Florida and San Francisco.